

# Index for ScreenShow

The index contains a list of all Help topics available for ScreenShow. Use the scroll bar to see topics not currently visible in the Help window.

To learn how to use Help, press F1 or choose Using Help from the Help menu.

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## Controls

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## **Procedures**

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## Script Menu

Scripts are ASCII files containing instructions for displaying animation files. For details on script files see the "scripts.doc" file included with ScreenShow.

**New Script** - This menu will display a script editing dialog box with a complete interface for creating script files.

**Edit Script** - This menu will display a file selection box. Here you can select the script file you want to edit. After selecting a script file a script editing dialog box will appear.

## Buttons

**Blank Now** - Pressing this will start the screen animation now. This will continue until any key is pressed or the mouse is moved.

**Start Timer** - Pressing this will turn on the screen saver countdown timer. If no keys are pressed and the mouse is not moved for the set period of minutes the screen saver animation will start.

**Stop Timer** - Pressing this will turn off the screen saver countdown timer.

**Password** - This will bring up the Password Control dialog box. Enter or change the password and check the enable password box to enable password protection on ScreenShow. If enabled, when the screen is blanked moving the mouse or pressing any key will bring up the Password Entry dialog box. The proper password must be entered now in order to return to the Windows screen. The only other way to return to the system would be to reboot. The password is stored in the win.ini file and readable in the Password Control dialog so it is accessible until the Windows screen is blanked.

**File Setup** - This will bring up a file selection dialog box. Select the animation or script file you want to appear when the screen saver is invoked.

## **Display Control**

Use the up and down arrow controls to increase and decrease the values of all the display controls.

**Delay in Minutes** - This sets the countdown timer. If no keyboard input and no mouse movement occurs for this period of time the screen saver will take over.

Note: If a DOS window is present in 386 enhanced mode the screen saver will not be invoked.

## Display Types

Only one of the display types can be selected at any one time.

**Blank** - When the screen saver is invoked the screen will be painted black.

**Animation** - When the screen saver is invoked the screen will be painted black then the animation file selected will start to display in the center of the screen.

## Options

The option controls can be selected in any combination.

**Autoload** - Selecting this option will inform Windows to automatically load ScreenShow when Windows is started. If selected, ScreenShow will appear as an icon on your desktop when windows is started.

**VGA Screen** - selecting this option will cause Windows to switch to the 320X200X256 vga mode when the screen saver is invoked. Moving the mouse cursor at this time will not bring you back to Windows, a mouse button or key must be pressed.



## **Copying to the Clipboard**

When the screen saver is invoked pressing ALT + PRNTSCRN will cause the current animation display to be copied to the Windows Clipboard.

## **Animation Control**

When the screen saver is invoked various Functions keys can be used to control the animations.

**F1** - Will cause a Animation control dialog box to appear. The current running animation can be adjusted with this dialog box. Note: this option is not available when the VGA Screen option is used.

## **Screen Hot Spots**

Placing the mouse cursor in the upper right hand corner of the display will invoke the screen saver within 2 seconds.

Placing the mouse cursor in the lower right hand corner of the display will temporarily disable the countdown timer. Moving the mouse cursor from this corner will start the countdown timer running again.

